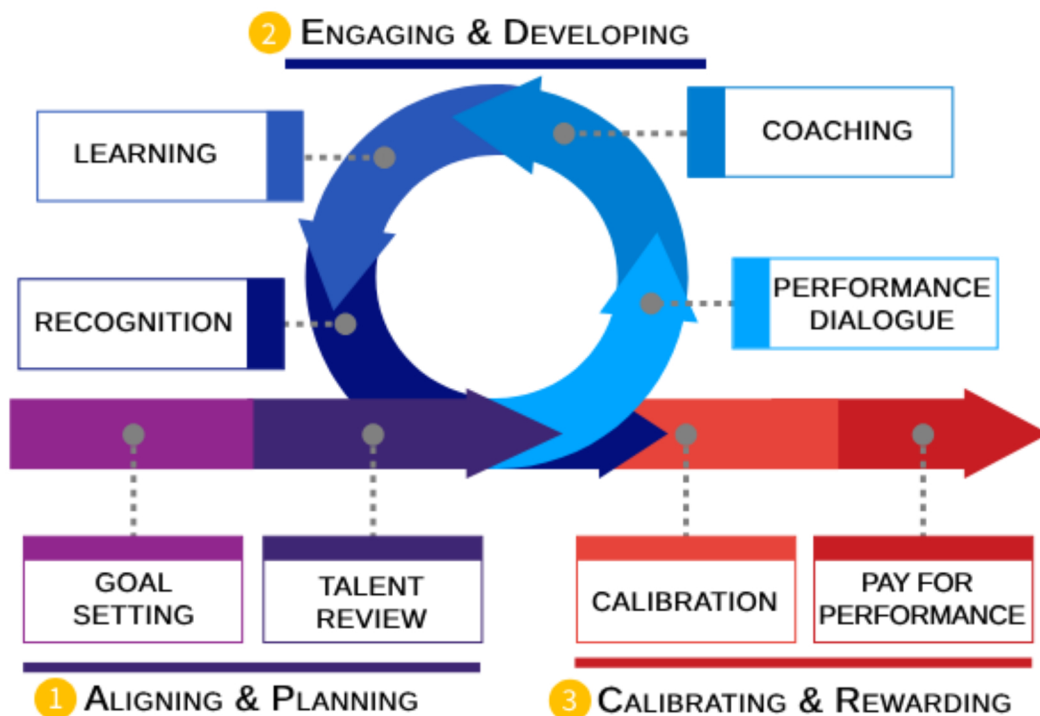




LEADERS are a key determinant of how well the individuals **OWN** their **PERFORMANCE & DEVELOPMENT** and this is where NAVIGATOR helps.

NAVIGATOR is a **BUSINESS SIMULATION** where participants lead a diverse team of four, to **PLAN**, take **ACTION** and reflect on the **IMPACT** of each action.

IN A BUSINESS CYCLE, PARTICIPANTS IMPLEMENT THEIR STRATEGIES AND EVALUATE THE IMPACT ACROSS THREE MAIN AREAS



PARTICIPANTS COMPETE TO CREATE A HEALTHY WORKPLACE **ENVIRONMENT** WHILE MAINTAINING THE RIGHT BALANCE BETWEEN **PEOPLE** AND **BUSINESS**.



PERFORMANCE & DEVELOPMENT OWNERSHIP SIMULATION



LEARNING OBJECTIVES

- empathy; both leaders & associates have expectations
- understand & manage diversity (levels, generations)
- impact of engagement on environment (by manager)
- see how results are impacted by the environment
- getting High Performance from & thought others
- discuss & reflect on the impact of actions (or lack of)
- better planning for people development & results
- refresher/learning; experienced/first-time leaders

BEST FOR

- Aspiring Leaders
- First Time Supervisors
- People Managers
- Manager of Managers

COMPETENCIES

- Self Awareness
- Mental & People Agility
- Develop Self & Others
- Build High Performing Teams
- Drive Results
- Decision Making & Accountability



PACK CONTENT

- Facilitator notes
- Participant booklet
- Powerpoint presentation
- ~40 Decision cards
- ~40 Impact (of decision) cards
- Partnership continuum layout
- Self-Reflection tool

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